



# Tips for Successfully Commissioning and Monitoring an ST 2059/PTP System

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## PTP/ST 2059 Systems – Facts and Fiction

Myth: PTP/2059 Systems are black magic or mystical

Fact: They are more complex that legacy analog black systems





## PTP/ST 2059 Systems – Facts and Fiction

Myth: PTP/2059 Systems never work well and always have issues

Fact: If designed, implemented and commissioned **POORLY**, they do **NOT** work well

Fact: If designed, implemented and commissioned **PROPERLY**, they work very well



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#### The Problem To Solve

- Now that you have designed and built your system, you need to verify that it is working properly
- PTP can seem to be working however it may not be working as designed/expected
- Issues can be
  - Design
  - Configuration
  - Device features or implementation bug





## **Examples of Not Working As Expected**

- GM actual announce rate varies from 1 to 3 seconds
- Delay Request rates incorrectly configured on the switch
- Delay Request not being received because of unicast configuration issue



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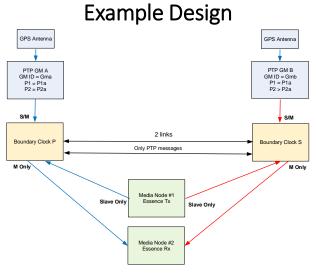


#### Design Sign-off

- Get Design sign-off from
  - GM vendor
  - Switches vendor
  - Media Nodes vendors









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#### **Recommended Values**

- AES-R16 defaults
  - Will be the defaults in the new ST 2059-2 revision
- Announce Interval 0 or 1 message per sec
- Announce Timeout 3
- Sync rate -3 or 8 messages per sec





## Commissioning

- Need to understand the expected behavior
- Need to verify
  - GM
  - Switches
  - Media Nodes
- Checklist
- Tests



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## **Commissioning Checklist**

- Items to verify
  - There will be a lot
- Pass Criteria





## Commissioning Checklist – GM

- Verify Master parameters configuration
  - Announce and Sync intervals
  - Priorities
  - Communication modes
  - Delay Request rate
- Verify Actual message rates



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## Commissioning Checklist – GM

Test #		Pass Criteria	Pass (P)/ Fail (F)	Notes
1	PTP Parameters			
1.1	PTP Domain (defaultDS.domainNumber)	Matches customer design Recommended not 0 or 128 E.g. 1		
1.2	Announce Receipt Timeout (portDS.announceReceiptTimeout)	3		
1.3	Announce Interval (portDS.logAnnounceInterval)	0 (1 Message per second)		
1.4	Sync Interval (portDS.logSyncInterval)	-3 (8 Messages per second)		
2	Other			
2.1	Parameter restore after power cycle	All parameters in section 1 are correct after power cycle.		





## Commissioning Checklist – Switch

- Boundary clock mode
- Global settings
- Per port settings
- PTP state on each Slave interface
  - E.g. Counters
- PTP state on each Master interface



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## Commissioning Checklist – Switch

Test #		Pass Criteria	Pass (P)/ Fail (F)	Notes
1	PTP Parameters - Global			
1.1	PTP Domain	Matches customer design		
1.2	PTP Source IP address	Matches customer design E.g. 192.168.2.1		
1.3	PTP mode	Boundary		
1.4	PTP Priority 1	Greater than the GM E.g. 128		
2	PTP Parameters - on each interface			
2.1	PTP Enable	Enable		
2.2	Announce Receipt Timeout	3		
2.3	Announce Interval	0 (1 Message per second)		
2.4	Sync interval	-3 (8 Messages per second)		
2.5	Master mode	For Media Node interfaces, "Master Only" For interfaces towards the GM, "Master/Slave"		
2.6	Delay Request interval	-3 (8 Messages per second)		





## Commissioning Checklist – Media Node

- Verify PTP Parameters
- Verify PTP Locking
- PTP Packets at the Media Node Interface



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## Commissioning Checklist – Media Node

Test #		Pass Criteria	Pass (P)/ Fail (F)	Notes	
1	Verify PTP Parameters – Common and Slave				
1.1	PTP Mode (defaultDS.slaveOnly)	"Slave Only"			
1.3	Manual PTP Domain (defaultDS.domainNumber)	Matches customer design Recommended not 0 or 127 E.g. 1			
1.4	Manual Announce Receipt Timeout (portDS.announceReceiptTimeout)	3			
1.5	Manual PTP Slave Communication Model	Multicast			
2	PTP Locking				
2.1	PTP State	Locked			
2.2	UTC Time	Matches correct UTC time			
2.3	Grandmaster ID	- Matches the ID of the GM E.g. 08 00 11 FF FE 22 0F 22 - GM-ID is not changing			
2.4	Grandmaster Traceable	Yes if the GM is GPS locked No if the GM is freerunning			
2.5	Sync/Follow-up Processing	Master Offset < +-5us and is non-zero			
2.6	One Way Delay Processing	Master Delay < 1us and is non-zero. It should be slowly changing			





## **Tools for Verifying**

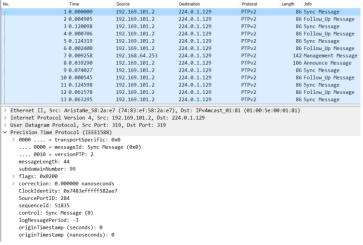
- Device GUI/API
  - Counters
- WireShark .pcap capture
  - Verify fields in the packets
- PTP TrackHound



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## WireShark Packet Analysis







## How to Check Actual Message Rates

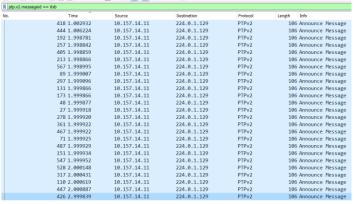
- WireShark .pcap capture
  - Port mirror
  - Unused boundary clock port
- In WireShark
  - Filter on packet type
  - Set time to delta from previous packet
  - Sort by time



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## How to Check Actual Message Rates





Frame 426: 186 bytes on wire (848 bits), 186 bytes captured (848 bits) on interface 0
Ethernet II, Src: EvertzMi\_25:ee:f3 (00:02:c5:25:ee:f3), Dst: IPv4mcast\_01:81 (01:00:5e:00:01:81)
Internet Protocol Version 4, Src: 10:157.14.11, Dst: 224.0.1.129
User Datagram Protocol, Src Port: 49154, Dst Port: 320
Precision Time Protocol (IEEE1588)



## **Commissioning Period**

- Monitor for 24-48 hours
- pcap for monitoring period



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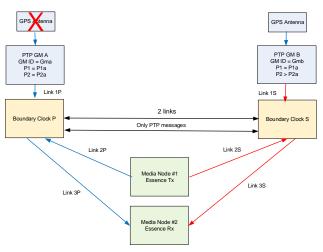
#### Redundancy/Failover

- Understand expected behavior
  - Detailed transient behavior. This includes
    - · Port state change
    - Timing of the changes
- Change of GM should not impact the Media Node output
  - Check for glitches at the Media Nodes





# Redundancy/Failover

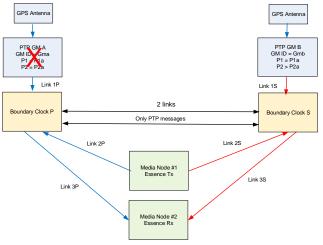




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# Redundancy/Failover







## Monitoring

- Monitor critical parameters
  - GM ID
  - Locked status
- · Detect changes in the system
- SMPTE has DG working on PTP Monitoring
  - Coming up with standardize parameters to monitor



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#### **Conclusions**

- PTP may seem like it is working however it may not
- Need to understand the expected behavior
- Commissioning Checklists
- Need to thoroughly test
  - GM, Switches and Media Nodes
- Need to test Redundancy/Failover
- If designed, implemented and commissioned PROPERLY, PTP works very well





# Thank you

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